Extinction

All are gone, all gone but one
No contest, nowhere left to run
No friends left, only just the one
This is it, the deed will be done
This is the countdown to extinction.
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An adventuring party that has coalesced around the charismatic isekai protagonist Akira. On the surface, this group appears to be a classically good harem-style adventuring party. However the core membership is secretly handpicked for their loyalty to the Keitan Council of Navigators, the remainder are right bastards, and they act as a deniable espionage/military asset around the globe. Though few in number, the magical items and expertise of the core membership allows them to punch above their weight, and if necessary their manpower can be swelled with the proper application of coin, alchemy and mind control.

Party Alignment: Lawful Evil / Lawful Neutral

Membership: 5-150. 5 core members (6 counting Akira), although membership is flexible and the core band will often recruit specialists or raw manpower from local adventuring guilds to achieve certain tasks (or just to acquire expendable cannon fodder).

Core Membership:

Akira Shimoyama, the Hero (agent). Via'otollo, The Beastmaster. Captain Amon, The Pirate. Clever Girl, The Hunter. Mange, The Alchemist.

Cryptid, The Conjurer.

Akira Shimoyama, the Hero (agent).

(See agent entry). Equipped with a set of magic armor from a disgraced Dun Sancerre knight, and trained to fight in the style of that nation. A strangely pale adventurer who comes from "far-off" lands, Akira arrived in Keitan through a lost portal in an ancient dungeon. Claiming to have narrowly survived a harrowing event called a jidosha jiko, Akira won the admiration of the tribes for saving a navigator priestess and slaying a titan spawn using bizarre skills and his wondrous magical tools, such as his pictures-and-flash device. Rumored to have rare "level up" magic. Now properly patriotic and at the head of his own all-female adventuring party, Akira has accepted a commission from the Mansa to explore other lands and send reports.

Via'otollo. The Beastmaster.

Class: Druid 1 / Warlock (great old one) X

The grand daughter of Mansa Sion'otollo, Via'otollo is considered a prodigy amongst the youngest generation of navigators, capable of controlling over a hundred mind-bound at once, if necessary. She personally holds the leash on Akira, and reports directly to her grandfather. Publicly, she pretends to be hopelessly in love with Akira, but is ready to kill him should he break free. The big picture thinker of the group, she often acts as their strategist, in addition to using bound beasts for espionage and mind-magic to recruit local help.

Magic item: the binders ring. An artifact from the early days of Keitan's blessing by the star gods, which masks the influence the user has upon her mind-bound.

Captain Amon, The Pirate.

Class: Rogue (swashbuckler)

A recent 'rescue' from Tauhan, Captain Amon is a famed sailor and a devoted preacher of the tenets of the Rove. A large and jovial shellfolk, she views Extinction as an excuse to travel the world in homage to the Rove.

Clever Girl, The Hunter.

Class: ranger / rogue (assassin)

A raptor-like lizardfolk who earned her sobriquet for her famously bloody hunts across beast-filled isles of scales. Her real name is a complex recitation of poetry describing the circumstances of her birth and her prophesied death at the hands of a blind archer, but Akira refers to her as "Clever Girl" for some reason. Intensely competitive with Akira in a tsundere way. Determined to bring honor to her tribe. Capable of amazing feats of stealth and an expert in survival, living off the land, and guerilla warfare. She wears the bones of a Naga she slew in single combat.

Mange, The Alchemist.

Class: artificer (alchemist)

Putting the rat in rat poison. One of the ratflok captured in the initial keitan raids upon Grovel, Mange is knowledgeable in many forms of poisons, potions and underground architecture, which attracted Akira's attention and resulted in her being freed from her mind bound status. Fits the "cute lycanthrope" trope in the party. Sorta.

Cryptid, **The Conjurer** (because calling yourself "the illusionist" is a dead giveaway).

Class: wizard (illusionist)

Obviously in love with Akira. Cryptid is an adventuring wizard from Al Daric, recruited by the party from one of their guilds. Cryptid is a skilled wizard, well versed in the various schools of Al Daric magic, though she is most talented at illusions, which she uses to cloak the rest of the party from magical and mundane eyes. Recently, Via'otollo has begun teaching her Navigator magic, which has opened her eyes to the beauty of the stars...