http://farragofiction.com/AdventureSimWest/?nostalgia=intermission-eyekiller.txt  
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To horses, everything is Silent Hill...

> DM: Start Intermission

Eye Killer Intermission Start!

> look around

THERE IS ONLY DARKNESS.

THE FOG. THE FOG IS ENCROACHING UPON YOU. BLINDING AND RADIANT. RADIANT AND EMPTY. YOU WALK TOWARDS IT. WALK TOWARDS NOWHERE. EVERY STEP FEELS YOUR LAST. YOUR VERY VERY LAST.

AND THEN THERE'S THE BEASTS. THE BEASTS ARE WATCHING. THEY ARE WATCHING AND THEY ARE LOOKING AND YOU CAN FEEL THEM UNDER YOUR SKIN. JUDGING YOU. J U D G I N G YOU. BEHIND THEIR MASKS AND EMPTY EYES THEY SNEER AND WATCH AND THEY WATCH AND THEY WATCH AND IF THEY KEEP WATCHING. THEY'LL KNOW.

BARE YOUR TEETH TO THEM. YOU HOPE IT WILL PLACATE THEM. CALM THEM. MAKE THEM STOP LOOKING.

MAKE THEM STOP LOOKING.

> fight the monsters

FIGHT. FIGHT. THE RAZOR IS SECONDS AWAY. UNDER YOUR FINGERNAILS AND AT THE EDGES OF YOUR MIND. ITS TIP SCRATCHES AT YOUR PALM. THE ITCH. THE ITCH. **THE ITCH.**

You know, I can practically hear you shaking, Killer.

SHE SPEAKS.

Now, I know this is all very frightening for you. All these people-- I mean, who could blame you? But it is very important you listen to my words. All you have to do is complete your mission, right? Simple. You have done all of this before. If you do, I will do everything in my power to make sure you come back safe and sound. That is my promise to you, as your contractor, of sorts.  
  
Do we understand each other?

> try to remember what the mission is

THE MISSION. THE MISSION? THE MISSION.

I... believe you wish for me to restate the mission. Very well! As long as it helps you maintain a cool and collected mind.  
  
You, Killer, are currently in the ████████ Estate. Your mission is to locate a man by the name of █████████████████, who is being held hostage in this location. We do not currently know where the host of this house has had him escorted to, but it would not be a bad guess to believe that he is being kept in the more secluded areas of this house. Once you have found him, you are to do everything in your power to bring him out safely and discreetly, without alerting the guests of... well. You understand.

FIND HOSTAGE. FIND... HOSTAGE. IN. AND OUT. IN AND OUT. LIKE A KNIFE.

QUIETLY. SAFELY.

> wait whats that moving

> look around to see where is the most secluded area

LOOK AROUND. LOOK AROUND. THERE ARE BEASTS AND THERE IS DARKNESS. YOU CAN'T. YOU CAN'T TELL.

> wait whats that moving

WHAT.

AH. THAT ONE. THAT ONE IS RUNNING. RUNNING. IT'S RUNNING IT'S RUNNING IT'S RUNNING. TO TELL WHO? TO DO WHAT? IT LOOKS SO SOFT. SO SOFT.

YOU MUST CHASE.

> chase

> catch that one

> pet the soft thing?

Hey, wait a minute. What are you--

CHASE! CHASE! CHASE! CHASE! CHASE! CHASE! CHASE! CATCH AND MAIM AND CATCH AND BITE AND KILL AND CHASE AND CHASE AND CHASE

YOU GIVE CHASE. YOU DO! YOU ARE FAST. BUT THESE DAMNED THREADS OF THE PHONE-BEAST TIE YOU TO THE COLD FLOOR. YOU CANNOT CRAWL. YOU CANNOT STALK. YOU CAN ONLY RUN.

SO YOU RUN.

YOU LIKE THE CHASE. AND HOW IT RUNS FROM YOU. HOW IT GOES FASTER WHEN YOU GET CLOSER. SUCH A SOFT THING. SUCH A SAD THING. THE STALE WIND IS IN YOUR HAIR. THE DARKNESS MEANS NOTHING TO YOU. THERE IS ONLY PREY.

HE CLIMBS. YOU CLIMB. HE DUCKS. YOU DUCK. HE HIDES.

FICKLE THING. UNDER THE FOOD BOX. MAKE IT COME OUT. WHY WON'T IT COME OUT.

> scare the soft thing out so you can chase it again

> attack the soft thing  
> make it come out

YOU WISH TO HURT AND KILL AND MAIM BUT SHE SPEAKS. SHE SPEAKS INTO YOUR EAR. SHE WON'T STOP. YOU CAN ONLY LISTEN.

Killer! For the love of █████... what are you doing? Are you chasing something? What part of 'discreetly'...  
  
...no. You know what? I am sorry, Killer. This one is on me. I should not have assumed you would be capable of understanding those words. Did you catch that person? I am assuming they are not dead. I need you to carefully let them know you mean no harm, please.

KICK THE PREY. SOFT PREY. YOU ONLY HURT IT. YOU WOULD NOT MERELY HURT IT IF YOU MEANT TO KILL IT.

IT GRABS. YOUR FOOT. IT'S HOLDING IT. WHY IS IT HOLDING. LET GO LET GO LET GO LET GO LET GO LET GO LET GO--

> find a way to let the soft prey know you mean only harm and not killing?

THINK. THINK... BITE? NO. TOO DANGEROUS. STAB. NO. CAN KILL. KICK AGAIN? HAS YOUR LEG. THINK...

THE THING RISES. FROM THE BOX IT SCURRIES OUT. IT BEGS AT YOU. YOU HEAR WORDS BUT THEY MEAN NOTHING. APOLOGY? YOU THINK IT IS AN APOLOGY. APOLOGY FOR... MAKING YOU CHASE THEM. PERHAPS. STRANGE PREY. VERY VERY STRANGE PREY.

> apologize for chasing them?

YOU SINK. SINK INTO YOURSELF. MAKE YOURSELF AS PREY. IT'S A HABIT, YOU TRY TO SAY, WITH YOUR BODY ALONE. YOU THINK HE UNDERSTANDS. YOU ARE NOT SURE IF HE UNDERSTANDS. IT DOES NOT MATTER IF HE UNDERSTANDS, YOU CONCLUDE.

> does this prey remind you of anyone?

ANYONE? ANYONE. YOU LOOK AT IT. YOU SQUINT. IT IS SAD. IT IS NOT SAD ENOUGH. NOT HELPLESS ENOUGH. IT COULD YET BE A TRICK TO LURE YOU. HURT YOU. KILL YOU. NO. YOU KNOW BETTER.

> help the soft thing that may be treacherous up, check it for weapons

PICK HIM UP. PICK HIM UP. YOU DO THAT. YOU GRAB. YOU LOOK YOU LOOK YOU LOOK.

NO WEAPONS. GOOD.

> resume looking for the hostage

RIGHT. RIGHT. MISSION... MISSION. YOU TURN AROUND TO GO. BACK INTO THE FOG. BACK TO HUNTING. BACK TO... THE MASKED BEASTS.

BUT...

YOU TURN BACK.

HE HAS. HE HAS CARDS.

> do you have any cards?

DO YOU. DO YOU? DO YOU HAVE CARDS?

OH YES. YOU DO HAVE CARDS. YOU PULL. YOU PULL FROM THE THREADS OF THE PHONE-BEAST. UNDER THESE SOCKS. UNDER THE SHOES. ON YOUR SHOULDERS IN YOUR BACK. MORE AND MORE AND MORE AND MORE. ONE EACH TIME. OH VERY SLIGHTLY. UNTIL YOU HAVE FOURTY-TWO.

IT'S TIME. TIME TO DUEL.

AND YOU DUEL. YOU DUEL FIERCELY. YOU DO YOUR BEST. YOU USE THE SERPENT NIGHT DRAGON. HE IS A GOOD BOY. EVEN THOUGH HE IS STRONG HIS MONARCH IS STRONGER. AND YET HE WALKS RIGHT INTO THE TRAP YOU HAVE SET FOR HIM.

YOU DRAW.

THIS... *is...*

This is good, actually. You like these cards. You flip them in your hand as you pick your Jock from the graveyard. Only now you notice your hand is trembling. You hear that lady screaming in your ear, saying something about you wasting time, something or other-- you take off the earchip for a second to stare at this guy you're dueling. He seems to have had fun. You had fun as well. It's weird, how this game tends to clear your mind a bit.

You smile. You had fun. As you reach for his hand and you give him a shake, he seems to smile back as well. He asks for a rematch, but you know you can't do that. You're hunting a guy, after all. Speaking of. You probably should put it back on before she gets mad at you.

You do so. The earchip is back on. You hear words. You hear so many words. They're yelling at you. You can't tell WHY they're yelling at you. You listen and listen and listen and listen *and listen and*

MISSION. YOU HAD A MISSION. YOU MUST GO.

> Let's see that hostage

> eat the earchip

> eat the EarChip

Eat headpiece? No. Egg. Eat egg. Get Hostage. Eat Egg.

> wtf did I miss? I was asleep for to long here

Sleep? No. Get Hostage. Eat Egg.

Walls nearby. No people. Shadows? Go in walls? Safe. Easy to hunt. Find hunt kill free egg.

> ask around for hostage??

UPSET! UPSET! UPSET!

THERE ARE beasts EVERYWHERE! YOU DO NOT ASK! beasts! FOR HELP! NO WEAKNESS. NO TALKING. NO beasts.

WANT KNIFE WANT STAB WANT SAFE WANT KILL

> there HAS to be something egg in here to eat

find egg? egg from phone beast. not light beasts. egg from finding prey. hostage prey. go go go

> investigate walls for hostage

SAFE WALLS SAFE DARK LOOK LOOK LOOK SIGNS THERE THERE THERE PREY THERE PREY TALK OF BOOK LIKE SAD BEAST PREY IS CAUGHT BY PREDATORS PREY IN TRAP PREY PREY PREY PREY PREY

Okay, listen. Once again, you are panicking. You are aware you are panicking, yes? I need you to take a step back. Not literally, but-- card games. You like card games, correct? It may seem like this is currently an overwhelming situation, but you should... have access to your... magic? Trap... trap cards. You should have access to your trap cards. Is there any way you can think of circumventing this threat?

> challenge them to a card game this is ez

Card then kill? Kill predator? no. phone beast said no kill. phone beast has egg. no kill.

> just like. pants the predators. it will make them feel bad and they will run away

scare predator. yes. good. how?

> go back to that card game guy, maybe he can help

not-sad-enough thing has cards. trap cards. can help.

vent and shadow and blinding and light and fear fear fear fear and card sad thing. how get sad card thing to fight trap?

> just ask him for a costume probably

dark clown and copycat and he understands because sad beasts understand instead of hurting

skin of hunter is now yours and vent and dark and the predators are SCARED of the skin of the hunter and now prey is yours and alone and trap is gone and prey is scared and you are big and must show prey it should submit and prey is scared of box and you are big

> well what are you waiting for? get him out!

> ask if he's okay, check his emotional state. trauma has to be real

> okay so how do we get out

stab box search box nothing no egg prey must look like hunter make prey look like hunter good hiding now

Storyline Complete! Congratulations! Your Rating is: B! 0/3 Stories Remain in this branch! Epilogue Unlocked!

> play the epilouge

> epilogue?

> hello?

> facts?

> hello

> Peewee?

Please stand by. Error loading Epilogue. Several days may be required for mental capacity to be restored.